

Haneen Mahdin

Full Stack Developer & UI/UX Designer

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Skills

Design

Human centered
Products and
Designs.

Figma / Sketch / Framer •
Wireframing • Low to high fidelity
prototyping • User research /
User testing • Davinci Resolve •
Photography / Video editing.

Development

To build great products and apps, I learned these stuff so I can optimise them for each and every scenario if needed.

Docker • Nodejs • Express •
MongoDB • Reactjs / Typescript
React • HTML / CSS/ JS •
Typescript • SASS / Bootstrap •
Swift • SwiftUI • XCode • C/C++ •
Git • Python

Experience

Indie developer

Self employed

I started working as a solo developer since I started to learn to code. Since, then I have developed a hundreds of websites.

Creating simple product ideas, app concepts and UI Designs. I loved to turn them into real usable apps every single time.

UI/UX Designer

Campfireapp.co

At campfire, I was told to improve their under-construction app's UI. As I just started to learn what kind of user is their target and their branding, I turned their UI into a more fun and interactive look.